

TELL IT TO THE DUCK -- A THERAPY WORKSHEET

Often, when debugging, we bring in a peer to help us figure out the problem. I find that, very often, just through the process of explaining what is happening to a colleague, the problem becomes more clear. This process has been described as *Rubber Ducking*.* We don't need someone else to help us as much as we need to be forced to articulate aloud what is happening. Just that articulation is often enough to help us step back and see the problem. ...Often, articulating our architectural decisions and explaining them brought to light unnecessary assumptions that overcomplicated and caused problems for our design. *[The Pragmatic Programmer: From Journeyman to Master](#) by Andrew Hunt and David Thomas, p. 95.

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